



becky lake

filmmaker ✦ graphic designer

Arlington, VA 22201
(434)-566-8132
therebeckles@gmail.com
www.beckylake.com

EDUCATION

American University (4.0 GPA)

Washington, DC

M.F.A., Film and Media Arts

Degree expected August 2024

Marymount University

Arlington, VA

B.A., Graphic and Media Design

Minors in History and Illustration

Degree earned May 2020

University of Oxford

Oxford, England

Trinity Term, May–June 2019

SKILLS

- ✦ Proficient in Adobe Photoshop, Illustrator, InDesign, Premiere, and Lightroom
- ✦ Proficient in video production, filming, and editing
- ✦ Proficient with Microsoft Office
- ✦ Experienced with VR and AR development platforms (Unity)
- ✦ Experienced with 35mm film and digital photography
- ✦ Strong understanding of design principles, layout, and typography
- ✦ Familiar with Adobe After Effects
- ✦ Familiar with print preparation and production
- ✦ Familiar with medium and large format photography
- ✦ Familiar with photogrammetry
- ✦ Certified rappelling with film gear
- ✦ Creative problem-solving skills

PROFESSIONAL EXPERIENCE

Volumetric Capture Studio Specialist

Institute for IDEAS, October 2022–present

- ✦ Operated state-of-the-art volumetric technology, including 32 RGB cameras and 4 infrared projectors to capture high-quality content
- ✦ Supervised 2 to 4 student workers, part-time staff, and volunteers during studio productions, assigning tasks and managing workloads.
- ✦ Authored, filmed, and edited video showcases of our volumetric projects for social media, conferences, and demonstrations.
- ✦ Produced, designed, and implemented projects for VR, AR, and XR

Adjunct Professor

Marymount University, January 2022–present

- ✦ Utilized hands-on demonstrations of video equipment and Adobe programs
- ✦ Designed unique assignments to engage students in their learning
- ✦ Evaluated student work through constructive feedback

Live Remote Operator

Edgecast & ESPN, April 2021–September 2022

- ✦ Monitored live sporting events to ensure a high-quality experience
- ✦ Coordinated with on-location event staff

Junior Videographer/Consultant

MDB, Inc. for CDC's Project Firstline, August 2020–November 2020

- ✦ Created original illustrations that followed project guidelines
- ✦ Contributed to a consistent aesthetic for each training video

Student Worker

Marymount Graphic and Media Design Program, August 2018–May 2020

- ✦ Assisted in video production, filming, and editing
- ✦ Managed the Graphic and Media Design social media accounts
- ✦ Works produced include posters, signage, logos, and wall graphics

Video Production and Editing Intern

Arlington Independent Media (AIM), January 2020–May 2020

- ✦ Assisted in the production and filming of live studio programming
- ✦ Edited pre-recorded video content for online streaming

Graphic Designer

Marymount University Student Government Association, 2017–2018

- ✦ Works produced include flyers, signage, t-shirts, merchandise, logos, marketing, video advertisements, and social media posts



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ACTING

Space Ocean Library (2022)

VR Immersive Experience
Lead: Adrian

Tainted (2021)

Short Film, Lead: Max
Austin Liftoff Film Festival

Copper Forms the Gate (2020)

Short Film, Lead
Encounters Short Film Festival

AFFILIATIONS

SIGCHI

September 2023–present

UFVA

May 2022– present

Women in Film and Video

October 2021–present

Phi Kappa Phi

Spring 2019–present

Marymount Honors Program

Fall 2016–Spring 2020

HONORS AND AWARDS

Gary Marsden Travel Award

SIGCHI, 2022

New Media Award

Visions Festival
American University, 2021

Juror's Award

Student Art & Design Exhibition
Marymount University, 2019

Photography and Illustrations
published in *Blueink*, *Marymount*
University's Student Literary Magazine,
2017, 2018, 2019, 2020

FILMMAKING

Documentary

- ✦ Produced and edited *This is Humanity* (2022)
- ✦ Produced and assistant edited *Troubled Tributary* (2021)
NATAS-NCCB Student Production Award 2021
- ✦ Produced, directed, filmed, and edited *Choosing Curiosity* (2021)
- ✦ Produced, filmed, and edited *The Spirit of the RSHM* (2020)

Fiction

- ✦ Edited *Thank You to All My Fans* (2023)
- ✦ Produced *A Normal Life* (2022)
- ✦ Produced *Fiona & Guy* (2022)
- ✦ Produced *The Haunting of John Tennally* (2021), **3rd place 48HFP**
- ✦ Wrote, directed, and edited *Razor* (2020), **DC Student Film Fest**
- ✦ Art Director for *Brie's Bake Off Challenge* (2018) **Streaming on Max**

Promotional

- ✦ Produced, filmed, and edited *Cody Gallery* (2020)
- ✦ Filmed *American Bar Association, Coalition on Law and Aging* (2020)
- ✦ Produced, filmed, and edited *1 Journey Festival* (2018)
- ✦ Produced, filmed, and edited *Washington, D.C. Links, Inc* (2020)

Virtual Reality

- ✦ Produced *Holographic Sports Training* (2023)
- ✦ Produced *Dill Pickle* (2022)
- ✦ Produced *Space Ocean Library* (2022)

PUBLICATIONS

Holographic Sports Training

2023 Conference on Interactive Surfaces and Spaces (ISS '23)

The Meeting: Volumetric Participatory theatre Play in Mixed Reality

10th International Conference on Human-Agent Interaction (HAI '22)

Space Ocean Library: Interactive Narrative Experience in VR

2022 Conference on Interactive Surfaces and Spaces (ISS '22)

Dill Pickle: Interactive Theatre Play in Virtual Reality

28th ACM Symposium on Virtual Reality Software and Technology (VRST '22)

Research Papers Scare Me Too

Magnificat: a journal of undergraduate nonfiction
Marymount University, April 2018